

**RESOLUTION NO. 18-73**

**RESOLUTION AUTHORIZING EXECUTION OF NJDEP PERMIT  
APPLICATIONS FOR CITY OF WOODBURY PEDESTRIAN PATH PROJECT  
2014 GREEN ACRES PROJECT NO. 0822-14-011**

**WHEREAS**, as part of its Green Acres Improvements to the Stewart Lake Park, the City of Woodbury has proposed a pedestrian path that starts on the north side of the lake replacing the old foot path, extending along the lake bank to Evergreen Avenue with connections to the bike path, dock driveway and future playground on the old tennis courts and continuing along the west bank of Stewart Lake from Evergreen Avenue to the existing parking area on Cooper Street; and

**WHEREAS**, due to the location of the path within the Wetlands Transition Area and the Flood Hazard Area (FHA) several permits are required from NJDEP DLUR listed below:

1. FHA - Individual Permit, Fee= \$3,000
2. FHA - Permit By Rule #17, Fee = \$0
3. Wetlands State General Permit #17, Fee = \$0
4. Wetlands State General Permit #19, Fee= \$1,000

**NOW, THEREFORE, BE IT RESOLVED** by the Mayor and City Council of the City of Woodbury that the Mayor and/or Acting Administrator are hereby authorized to execute any and all applications or other documents necessary to pursue the afore described permits.

**CITY OF WOODBURY**



By: **TRACEY PARKER**  
President of Council

**ATTEST:**

  
**DANEEN FUSS, Clerk**

<b>Council Member</b>	<b>Ayes</b>	<b>Nays</b>	<b>Abstain</b>	<b>Absent</b>
Councilwoman Carter	✓			
Councilman Fleming	✓			
Councilman Johnson	✓			
Councilman McIlvaine	✓			
Councilwoman Miller	✓			
Councilwoman O'Connor	✓			
Councilman Swanson	✓			
Councilwoman Tierney				✓
Council President Parker	✓			
Mayor Floyd				

**CERTIFICATION**

I, Daneen D. Fuss hereby certify that the foregoing Resolution was adopted by the City Council, of the City of Woodbury, in the County of Gloucester and State of New Jersey at a meeting held on **March 27, 2018** at the Municipal Building, 33 Delaware Street, Woodbury, New Jersey 08096.



Daneen D. Fuss  
City Clerk